District 69 Darts Association
Rules, Courtesies, and Tournaments

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GENERAL

1 Rules shall govern acts pertaining to safety and/or fair play. All else shall be regarded as courtesies rather than rules.

2 All regular season games shall be registered on the score sheet by 7:15 pm, with play to start by 7:30.

3 A match shall consist of the following-
1 Set of Doubles consisting of 3 games (games of 601)
6 Sets of Singles consisting of 5 games (games of 501)

4 One (1) point shall be awarded for each game won in a set for a total of thirty-three (33) points.

5 Captains shall record scores of 100 and higher, high finishes, and 180's for the evening on the score sheets.

6 Score sheets must be turned in by 6pm on the Thursday following the match. This is the responsibility of the home-team captain. Late will result in one warning, repeat tardiness will be subject to a 5-point penalty per further infraction.

7 The Executive has the authority to change any rule if it benefits the league players (without going to a vote of the membership). The change must be approved by majority vote of the Executive and the team captains.

8 A minimum of 5 players from each team must be present for a match to proceed (see **POSTPONED/CANCELLED/DEFAULT MATCHES** (5) for an exception to this rule.

9 Players on a team that show up on a game night but don't play, may stay and watch provided that their team has the minimum number of players needed (5) for the match to proceed.

10 All darts must be deliberately thrown, one at a time from a standing position behind the toe-line (except where physical disability or injury requires a form of support).

11 Players shall rotate across all boards (in use) during the evening, when/where possible.

12 Standard Bristle boards (in good condition) shall be used, set up as per BC Darts Federation regulations. Boards that do not meet standards, shall be reviewed by the Executive regarding future play.

LEAGUE STRUCTURE

1 This is a mixed darts league.

2 One or two divisions to be decided by the Executive at the beginning of the season, depending on the number of registered teams. League will split (evenly as possible, based on stats) after two rounds (home and away). Stats will restart at zero after the split.

3 The minimum number of registered players required for a team is 6, and no more than 8. A team may begin the season with 5, but the captain is expected to acquire a 6th player as soon as possible.

4 Only players who have registered for a given team can play for that team, with the exception of spares.

5 No player shall play for more than one team in a season. Players may not change teams in mid-season (unless their original team disbands), with the exception of spares.

6 If a team drops out of the league after registration deadline, registration fees will not be refunded.

7 If a team disbands mid-season, points for all games by that team shall be voided. Personal stats shall be kept if the player continues in the league.

8 The captain who knows they are going to be “short-handed” for a match may request a spare from the Spare List.

9 Spares pay Ten dollars ($10.00) per night until full membership is reached – no charge after that.

10 Spares may qualify for high scores, high check-outs and 180's. Spares do not qualify to play in tournaments/play-offs, with the exception of the Mixed Doubles Tournament.

11 A tie in points at the end of the season shall be decided by a count back. The team with the best Win to Loss record between those tied teams will be placed higher.

POSTPONED/CANCELLED/DEFAULT MATCHES

1 A match shall be postponed for reasons of-
a) Inclement weather.
b) Illness causing too few players to allow the match to proceed.
c) Too few players available to allow the match to proceed.

2 The captain wishing the postponement must notify the opposing captain before 6pm on the day of the match.

3 Postponed matches shall be re-scheduled by mutual agreement of the two captains and played within 3 weeks of the original match date but may be played at a different location if scheduled venue does not work for both captains. If unable to decide, then the executive shall step in to tell them to play on a certain date at a certain location.

4 In the event of a default match, the non-defaulting team will be awarded ALL POINTS for that match.

5 In an emergency, the team captain can elect to play with 4 players, the points for the fifth player being forfeited along with the 3rd doubles game, rather than default the evening.

6 Default games shall not count for personal stats.

GAME RULES

1 Away team writes names on the score sheet first and shall rotate players as per rotation sheet.

2 Home team diddles first, closest to the bull wins and shoots first.

3 If either team has only 5 players, the opposing captain chooses the sixth player for the last set of doubles, from a set that has finished playing.

4 Players must be at the toe-line within a soft 3 minutes of the game being called. If not, the game is defaulted and there is one (1) point awarded to the non-offender.

5 No practise darts after the start of a game. Up to 6 warm-up darts may be requested by a player before the start of a game.

6 A dart is scored with respect to where the point touches the board.

7 Darts shall be retrieved by the thrower only after the score has been called to, and recorded by the chalker.

SCORE KEEPING (CHALKING)

1 The score keeper must face the score board and stand still while a player is throwing. (If the shooter knows that movement distracts them, they should wait until the score keeper has finished writing the last score).

2 Scorekeepers may, if asked, tell the shooter -
a) points scored
b) remaining score
Score keepers may not tell the shooter how to finish the game.

3 Darts may not be removed from the board until the score keeper agrees with the shooter.

4 The score may be corrected at the discretion of the score keeper. In the event of a protest, the current shooter shall not be interrupted. All requests to check scores/additions shall be made before commencement of the next throw.

COURTESIES/CODE OF ETHICS

1 A player wishing to discuss a shot/ask for advice shall step back from the toe-line to do so.

2 Where practical, the player waiting to shoot shall stand at least 2 feet behind the player that is throwing, staying well out of the line of sight if the player.

3 Be considerate when talking or moving around a game in progress as this may distract the shooter.

4 When two boards are in play, each team shall provide a score keeper for one board.

5 All players should try to take a turn at keeping score.

6 Friendly (non-league/practice) games during the evening are permitted, providing there is at least one board vacant between an active league game and the non-league game. Idle teams practising must take the farthest boards available from active league games. No side games between team members will be permitted while league games are in progress.

7 Players shall refrain from “leaving early” unless special circumstances warrant.

8 Players shall shake hands at the commencement and finish of all games. Teams shall also shake hands at the end of the evening.

9 When shooting, be considerate of those around you/working on your behalf. This is a fun league, let's keep it that way.

TOURNAMENTS (General)

1 Players must have played 60% of the available games to participate in all tournaments (unless there are extenuating circumstances, to be decided at the discretion of the Executive). Mixed Doubles Tournament is excluded from this clause.

2 In all tournaments, players must be registered by 6:45pm and play to start at 7:00pm unless otherwise noted.

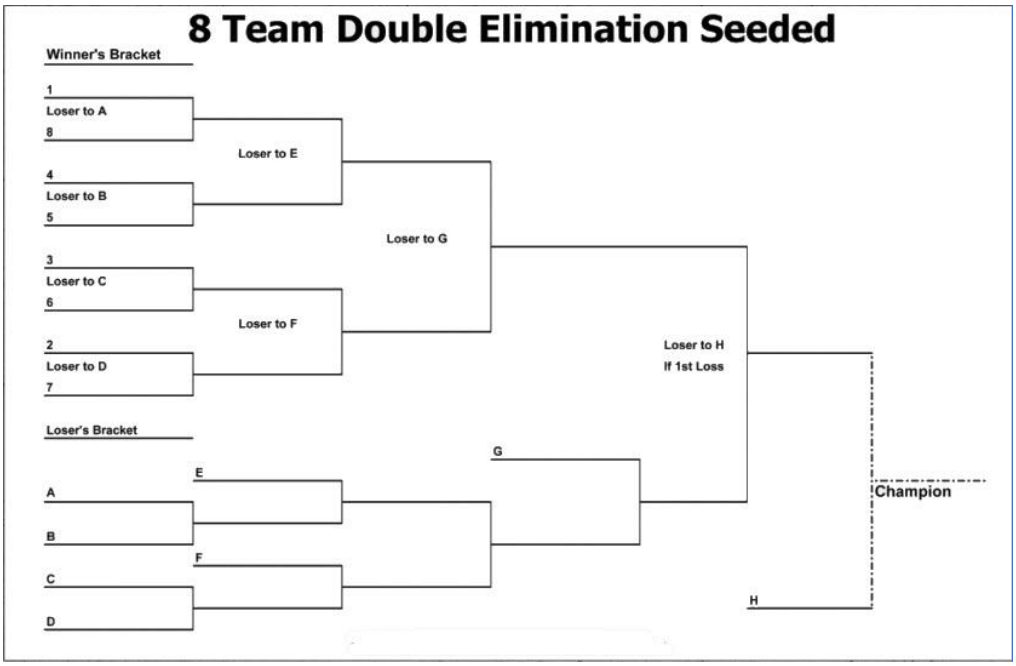
3 Perpetual trophies when taken, shall be signed out and are the responsibility of the person(s) signing them out.

4 Awards shall be awarded for each player for First and Second Place finishes in each event. There shall be recognition for perfect scores, high check-outs and high scores for men and women. Check-out Champion will be awarded to the man and woman qualified.

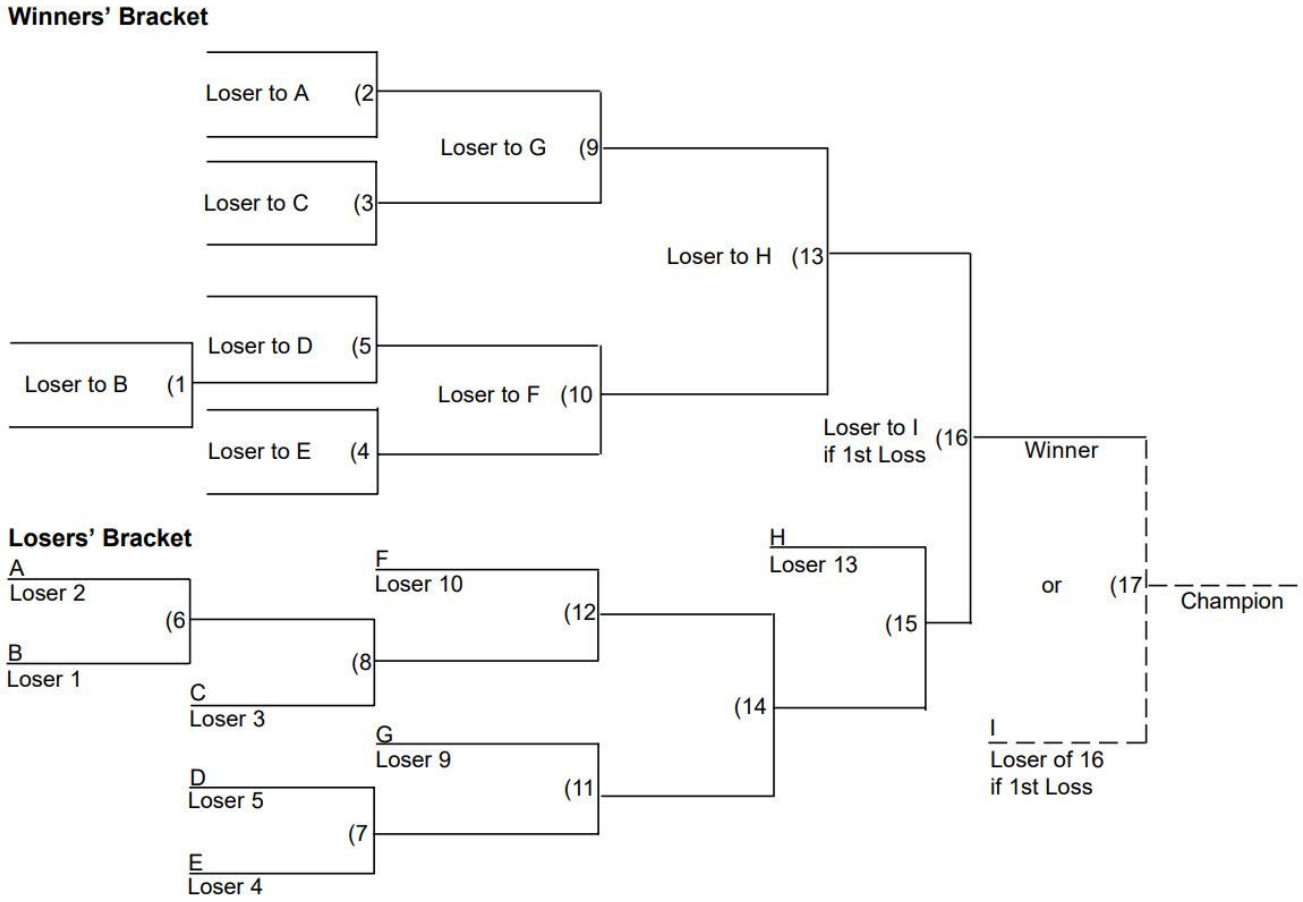
TEAM COMPETITIONS

NOELLA ROSS MEMORIAL TEAM TOURNAMENT

A) This is a SIDO 601 Double Elimination format tournament. A team that loses twice is eliminated from the competition. Teams will provide a minimum of 5 players who will take turns in order until the match is won. Winning teams will carry on play as per the Double Elimination bracket chart.



9 Team Double Elimination Bracket



SINGLES COMPETITIONS

"BERNIE'S DARTS" / "BARB HAMILTON"

A) The top 40 qualifying players based on the highest winning percentage in league play shall be eligible to play. Bernie's Darts - Top 20 qualifying players, Barb Hamilton - Next 20 qualifying players.

B) The finals of each competition shall be a round robin straight start, 501, double out finish. Ties on the sheet shall be decided by a best two out of three game play-off.

C) High scores, check-outs and 180's shall be recorded.

PAST PRESIDENTS TROPHY

A) The top 40 players based on the highest winning percentage in league play shall be excluded from this event (those eligible for Barb Hamilton and Bernie's). The remaining players (subject to Tournaments Sec. 2) shall be eligible.

B) Format shall be a round robin, straight start, 501, double out finish.

C) High scores, check-outs and 180's shall be recorded.

SAMSON AND DELILAH SINGLES COMPETITIONS

A) Each team shall select two men to represent their team in the Samson Competition. All eligible ladies are allowed to play in the Delilah competition.

B) The two finals shall be round robin events of 501 unless there are more than 20 participants, in which case, an appropriate modified round robin format shall be used with the top 8 players from each sheet moving into the next round of the competition.

C) High scores, check-outs and 180's shall be recorded.

D) Games won shall not count for individual statistics.

E) Substitutes will be allowed in the first round only. For eligible players who are not able to attend, going down the team playoff list the next highest player may be chosen.

F) Any individual winning the event for 3 consecutive years will be allowed to keep the perpetual trophy, subject to a replacement being provided by the sponsor of the event.

DOUBLES COMPETITIONS

FIRST CLASS DOUBLES PLAY

A) Played after league play, the event shall run over two consecutive weeks provided more than 20 teams participate during the first round robin. If more than 20 teams participate, the top 8 teams from each of the round robin sheets, advance to the second week of play. Less than 20 teams, the winners will be declared in one week.

B) Each team will be allowed to send 4 players with the highest personal averages at the end of regular season. Positions 1&2 form the first team, 3&4 form the second.

C) All games shall be straight start, 601, double out finish.

D) Ties shall be decided by the best two out of three playoffs.

E) There shall be no gender distinction in this competition.

F) High scores, check-outs and 180's shall be recorded.

G) Substitutes from the same team shall be allowed to play in the event that a designated player is unable to play.

MIXED DOUBLES COMPETITION

A) Players wishing to play in this event must submit their names to the league Secretary not later than 3 weeks before the event is scheduled to be played.

B) The event shall be a blind draw from names submitted, to be paired with a player of the opposite gender.

C) Format shall be a round robin event of straight start, 601, double out finish.

D) Ties shall be decided by the best two out of three playoffs.

E) High scores, check-outs and 180's shall be recorded.

F) All registered league players (and spares) are allowed to play. (60% rule does not apply).

G) If there are more than 20 teams, the competition will be divided onto two sheets, the top two teams from each sheet will play off.

AMENDMENTS

After 2024 AGM	Updated Round Robin Tournament Rules
2 Sep. 2025	League Structure para 9: replaced “Five” with “Ten” dollars. (typo)
7 April 2026	Changed font, added logo, and retitled the document. No changes to content.
12 May 2026	All document changes ratified at 2026 AGM
12 June 2026	Replaced the “Team Round Robin Competition” rules with draft “Noella Ross Memorial Team Tournament” rules. Updated document title dates. Added “Amendments” to Contents list. Added “**TEAM COMPETITIONS”** above the Noella Ross tournament rules. Renamed the document file to “District 69 Darts Rules 2026-2027”.
5 July 2026	1. Added a Double Elimination bracket example diagram to above new rule. 2. League Structure para 9: Changed “Five” to “Ten”. (Typo)
3 Aug 2026	Added page numbers
19 Aug	Changed 9 team Double Elimination bracket to 8 team Changed document logo to 50th anniversary version
27 Aug	Re-Added 9 team Double Elimination bracket